

LemmaCalc:

Quick Theory Exploration for Algebraic Data Types via Program Transformations

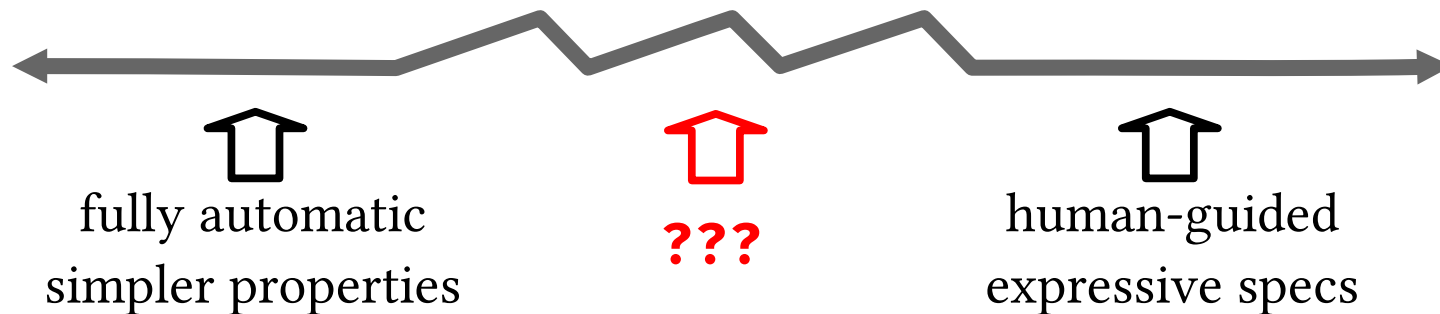
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published at iFM 2025, best paper candidate

<https://doi.org/10.5281/zenodo.16932462>



LUDWIG-
MAXIMILIANS-
UNIVERSITÄT
MÜNCHEN



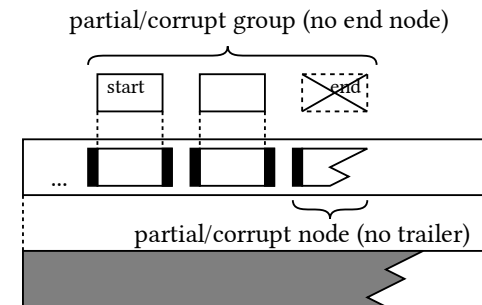
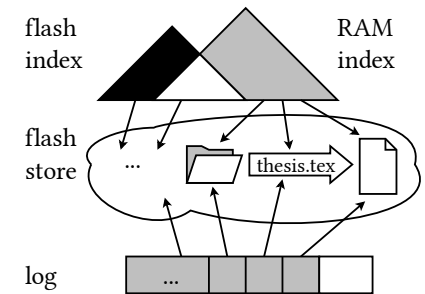
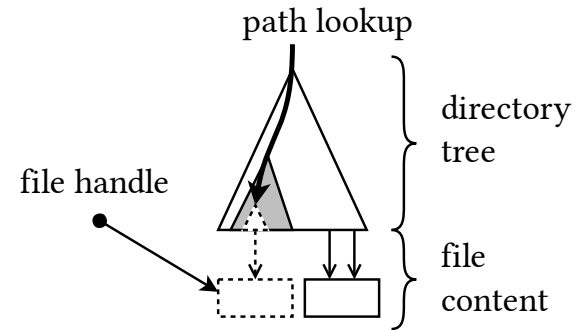
Motivation: Automated, Interactive Proofs 2/30

A typical verification case-study

- custom data types & function definitions
- expressive logic (recursion, quantifiers)
- incremental development

Ex 1: kiv.isse.de/projects-v8/flash.html

Ex 2: VerifyThis h-Index challenge



Flashix [Ernst+]

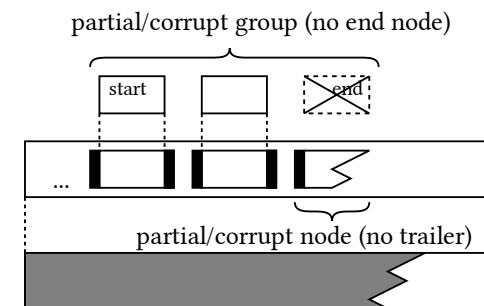
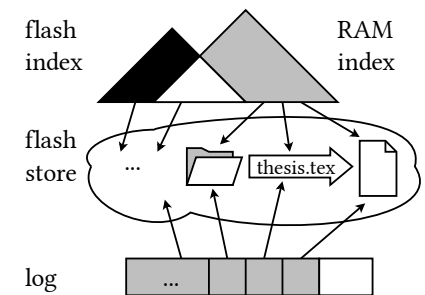
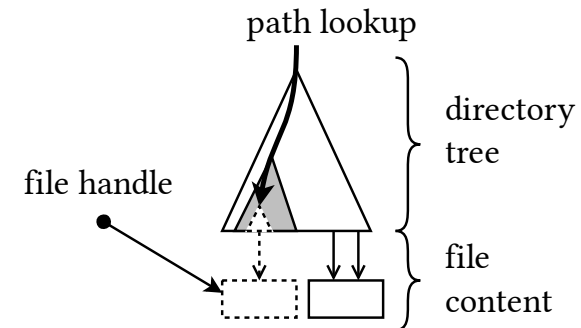
Motivation: Automated, Interactive Proofs 3/30

A typical verification case-study

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Typical Questions:

- `get(update(...)) = ???`
- `abs(impl(...)) = ???`



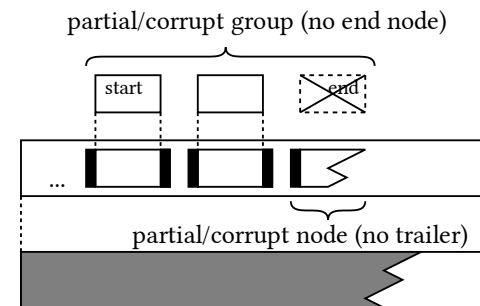
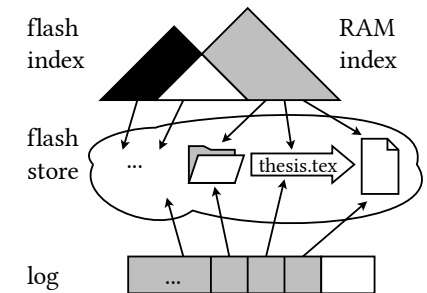
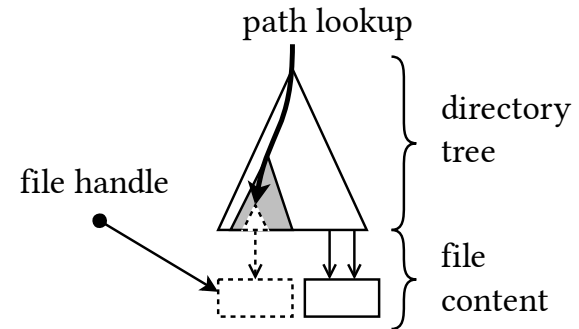
Motivation: Automated, Interactive Proofs 4/30

A typical verification case-study

- custom data types & function definitions
- expressive logic (recursion, quantifiers)
- incremental development

Bottleneck: formulating & proving lemmas

- break down proof obligations
- automate recurring proof steps



Goal: Theory Exploration

5/30
Input

```
data Nat      := 0 | 1+ Nat
```

```
data List<a> := [] | a :: List<a>
```

```
length([])    := 0
```

```
length(x :: xs) := 1 + length(xs)
```

```
    [] ++ ys := ys
```

```
(x :: xs) ++ ys := x :: (xs ++ ys)
```

inductive
types

recursive
functions

Goal: Theory Exploration

6/30
Input

```
data Nat      := 0 | 1+ Nat
data List<a> := [] | a :: List<a>
```

inductive
types

```
length([])      := 0
length(x :: xs) := 1 + length(xs)
```

recursive
functions

```
    [] ++ ys := ys
(x :: xs) ++ ys := x :: (xs ++ ys)
```

```
lemma length(xs ++ ys)
    = length(xs) + length(ys)
```

...

Output

“useful/
interesting”
lemmas

Classic Approach: Term Enumeration

7/30

[Claessen, Hughes, Johansson+, Singher & Itzhaky, ...]

Algorithm

```
repeat
```

```
  sample phi: Bool with |phi| < N
```

```
  if theory ∪ lemmas proves phi
```

```
    lemmas := lemmas ∪ {phi}
```

Classic Approach: Term Enumeration

8/30

[Claessen, Hughes, Johansson+, Singher & Itzhaky, ...]

Algorithm

```
repeat
```

```
  sample phi: Bool with |phi| < N
```

```
  if theory ∪ lemmas proves phi
```

```
    lemmas := lemmas ∪ {phi}
```

“complete”
relative to
search space
and prover

In practice

- further restrictions: shape, few duplicate vars, ...
- relevance filter: requires induction, ...
- testing (QuickCheck) vs. inductive proofs (HipSpec, TheSy)

Exploiting Structure during Lemma Search 9/30

Status Quo

`length(xs) ?= 0`

...

Lemma Calc

Exploiting Structure during Lemma Search 10/30

Status Quo

`length(xs) ?= 0`

...

`length(xs ++ ys) ?= 0`

`length(xs ++ ys) ?= length([])`

`length(xs ++ ys) ?= length(xs)`

...

Lemma Calc

Exploiting Structure during Lemma Search 11/30

Status Quo

`length(xs) ?= 0`

...

`length(xs ++ ys) ?= 0`

`length(xs ++ ys) ?= length([])`

`length(xs ++ ys) ?= length(xs)`

...

`length(xs ++ ys) ?=`

`length(xs) + length(ys)`

...

Lemma Calc

Combinatorial Search Spaces

(Table 1)

12/30

benchmark	$ F $	baseline enumerator statistics					THEsY	
		candidates	true	$ \Lambda $?	time	last	killed
nat	8	1 131 799	501	32	1759	6:50:00	26:38:14	>26h
list	18	319 019	408	32	522	1:48:22	10:55:14	>21h
tree	11	123 178	130	20	38	11:25	16:47	
append	5	15 058	133	22	5	02:03	04:32	
filter	6	398	2	5	16	02:11	00:02	
length	5	7 066	558	12	1	01:59	00:00	
map	8	34 726	103	13	35	07:18	37:33	>11h
remove	7	32 302	117	14	13	22:11	13:01	>11h
reverse	4	127 926	427	22	1	03:29	00:02	
rotate	6	12 784	124	20	43	08:50	6:54:22	>11h
runlength	7	68 311	182	23	847	†1:12:12	00:40	>11h

long
runtimes

exponential
in $|\text{definitions}|$

“interesting”
lemmas are rare

productivity
is very sporadic

Example Lemmas over Lists and Trees

13/30

```
length(filter(p, xs)) = countif(p, xs)
take(n, map(f, xs))   = map(f, take(n, xs))
rev(rev(xs))          = xs
sum(ys ++ zs)         = sum(ys) + sum(zs)
length(elems(t))      = size(t)
...
```

Example Lemmas over Lists and Trees

14/30

```
length(filter(p, xs)) = countif(p, xs)
take(n, map(f, xs))  = map(f, take(n, xs))
rev(rev(xs))         = xs
sum(ys ++ zs)        = sum(ys) + sum(zs)
length(elems(t))     = size(t)
```

...

lemmas from term enumeration are not necessarily “useful”

...

```
rev(rev(xs))
= take(length(xs), snoc(xs, zero))
```

Contribution

LemmaCalc: an approach for theory exploration

- quickly explores a **structured** search space
- lemmas are **intuitive** for humans
- lemmas tend to be **useful** for automation



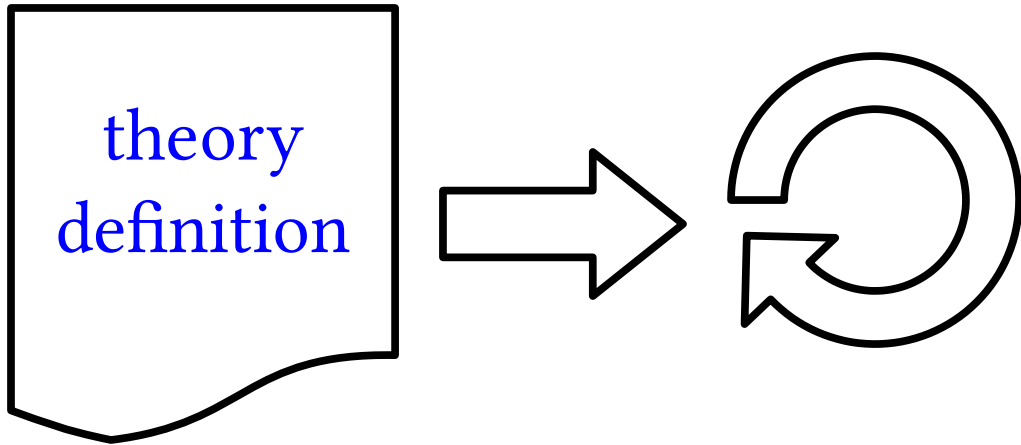
[10.5281/zenodo.16932462](https://zenodo.org/doi/10.5281/zenodo.16932462)

Focus: **equations** (associative/distributive laws)

Main method: integrate **program transformations** and **deduction**

Evaluation against enumerative theory exploration

- RQ1: relative explanatory strength of the sets of lemmas generated?
- RQ2: impact of the search space on lemma synthesis time?



exploration by program transformations

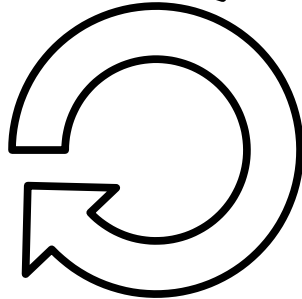
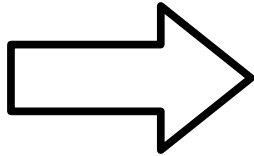
fusion:

$$f(x, g(y)) = \mathbf{fg}(x, y)$$

accumulator removal:

$$h(x, y) = \mathbf{h'}(x) \oplus e(y)$$

theory
definition



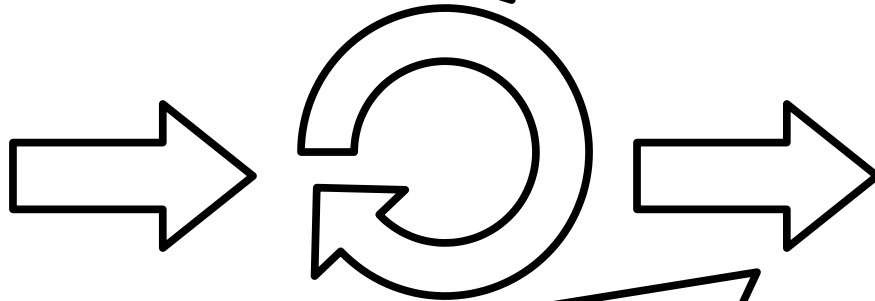
generates
synthetic functions
to represent
intermediate results

exploration by program transformations

fusion: $f(x, g(y)) = \mathbf{fg}(x, y)$

accumulator removal: $h(x, y) = \mathbf{h}'(x) \oplus e(y)$

theory
definition



extracted
lemmas

recognition principles

constant functions: $f(x) = c$

identity functions: $f(x) = x$

structural equivalence: $f(x) = g(\pi(x))$

Exploiting Structure during Lemma Search 19/30

Term enumeration

$\text{length}(xs) \neq 0$

...

$\text{length}(xs ++ ys) \neq 0$

$\text{length}(xs ++ ys) \neq \text{length}([])$

$\text{length}(xs ++ ys) \neq \text{length}(xs)$

...

$\text{length}(xs ++ ys) =$

$\text{length}(xs) + \text{length}(ys)$

...

Lemma Calc

- Explore

f1 := FUSE(length(_ ++ _))

compiler transformation

[Turchin, Wadler, SPJ, Meijer, ...,
Burstall & Darlington, Sonnex,
deAngelis]

Exploiting Structure during Lemma Search 20/30

Term enumeration

`length(xs) ≠ 0`

...

`length(xs ++ ys) ≠ 0`

`length(xs ++ ys) ≠ length([])`

`length(xs ++ ys) ≠ length(xs)`

...

`length(xs ++ ys) =`

`length(xs) + length(ys)`

...

Lemma Calc

- Explore

`f1 := FUSE(length(_ ++ _))`

...

- Explore

`f2 := FUSE(length(_) + _)`

Exploiting Structure during Lemma Search 21/30

Term enumeration

`length(xs) ≠ 0`

...

`length(xs ++ ys) ≠ 0`

`length(xs ++ ys) ≠ length([])`

`length(xs ++ ys) ≠ length(xs)`

...

`length(xs ++ ys) =`

`length(xs) + length(ys)`

...

Lemma Calc

- **Explore**

`f1 := FUSE(length(_ ++ _))`

...

- **Explore**

`f2 := FUSE(length(_) + _)`

- **Short-Cut** (rec. unification)

`UNIFY(f1(x,y) ?= f2(x',y'))`
`↪ x' = x and y' = length(y)`

Exploiting Structure during Lemma Search 22/30

new foundations
for symbolic reasoning

lots of concrete technical
challenges and opportunities

Lemma Calc

- Explore

→ $f1 := \text{FUSE}(\text{length}(_ ++ _))$

...

- Explore

→ $f2 := \text{FUSE}(\text{length}(_) + _)$

- **Short-Cut** (rec. unification)

→ $\text{UNIFY}(f1(x, y) \text{ ?= } f2(x', y'))$
→ $x' = x$ and $y' = \text{length}(y)$

Evaluation

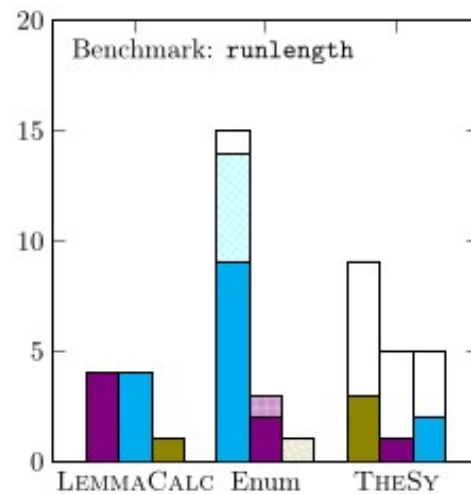
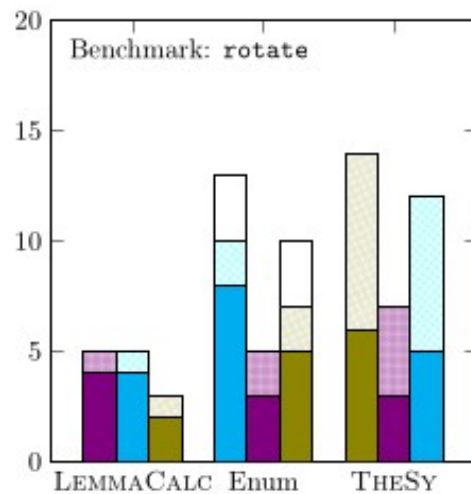
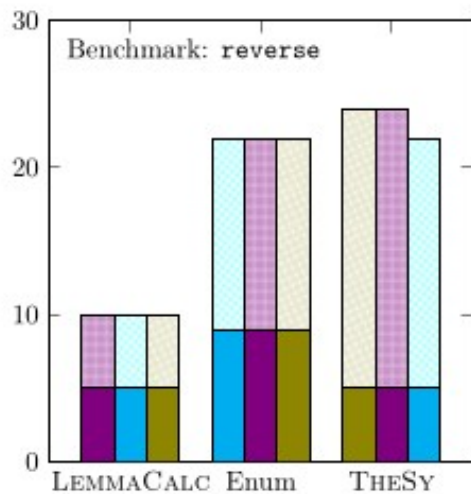
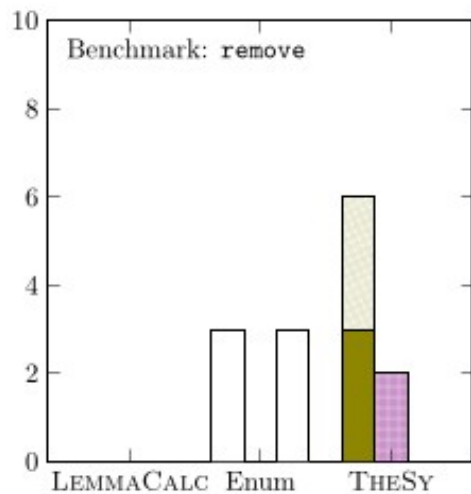
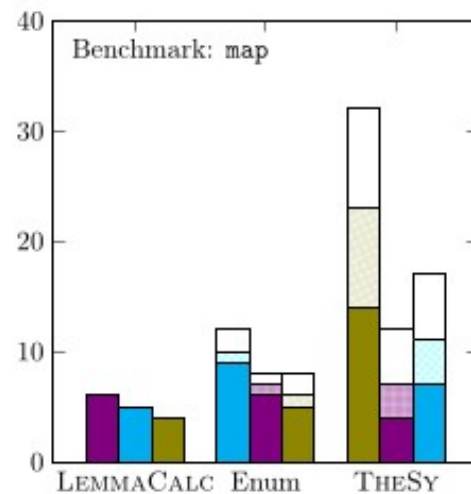
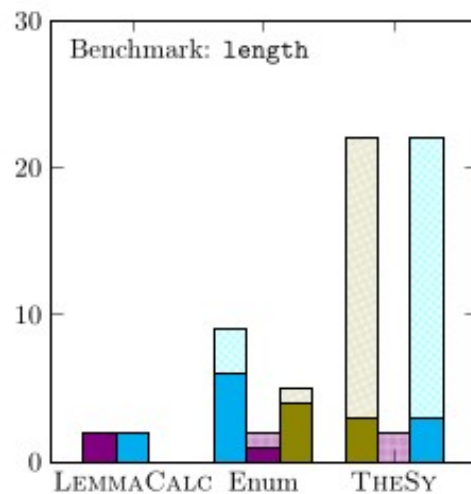
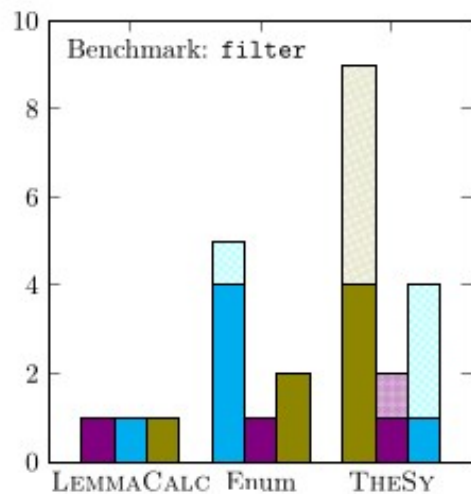
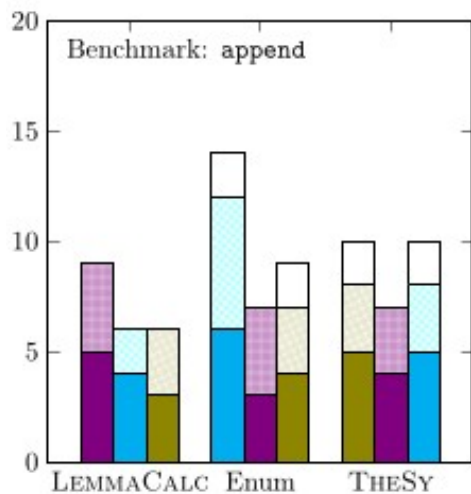
RQ1: What is the **relative explanatory strength** of the sets of lemmas generated by the different methods?

- comparable, but complementary strengths and weaknesses

RQ2: What is the impact of the search space on lemma **synthesis time**?

- LemmaCalc is much faster but misses some results





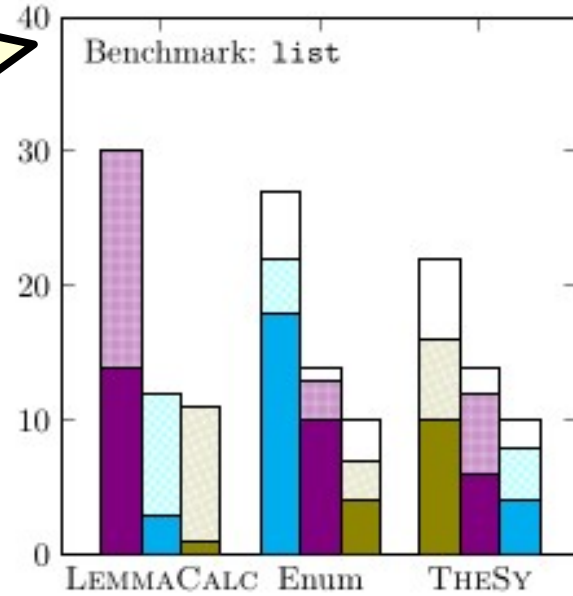
Results: Number of Lemmas

LemmaCalc

Baseline Enumerator

TheSy [Singher, Itzhaky]

“large” theory:
18 functions



~10s >24h each

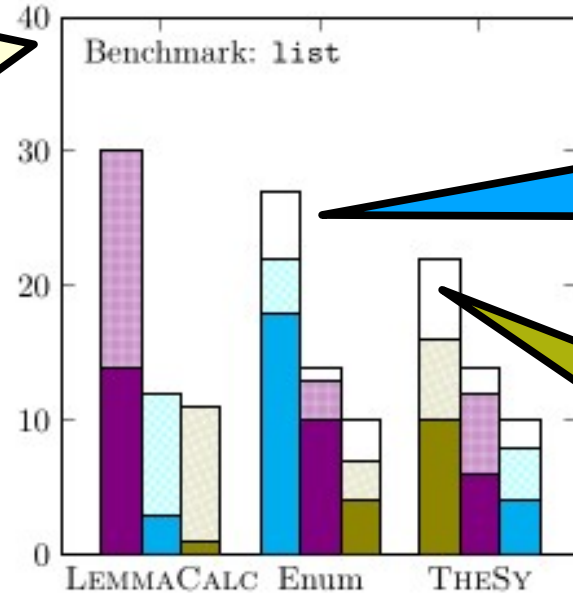
Results: Number of Lemmas

LemmaCalc

Baseline Enumerator

TheSy [Singher, Itzhaky]

“large” theory:
18 functions



> 300K candidates
 $f(x, g(y)) = ?$

with conditional
lemmas

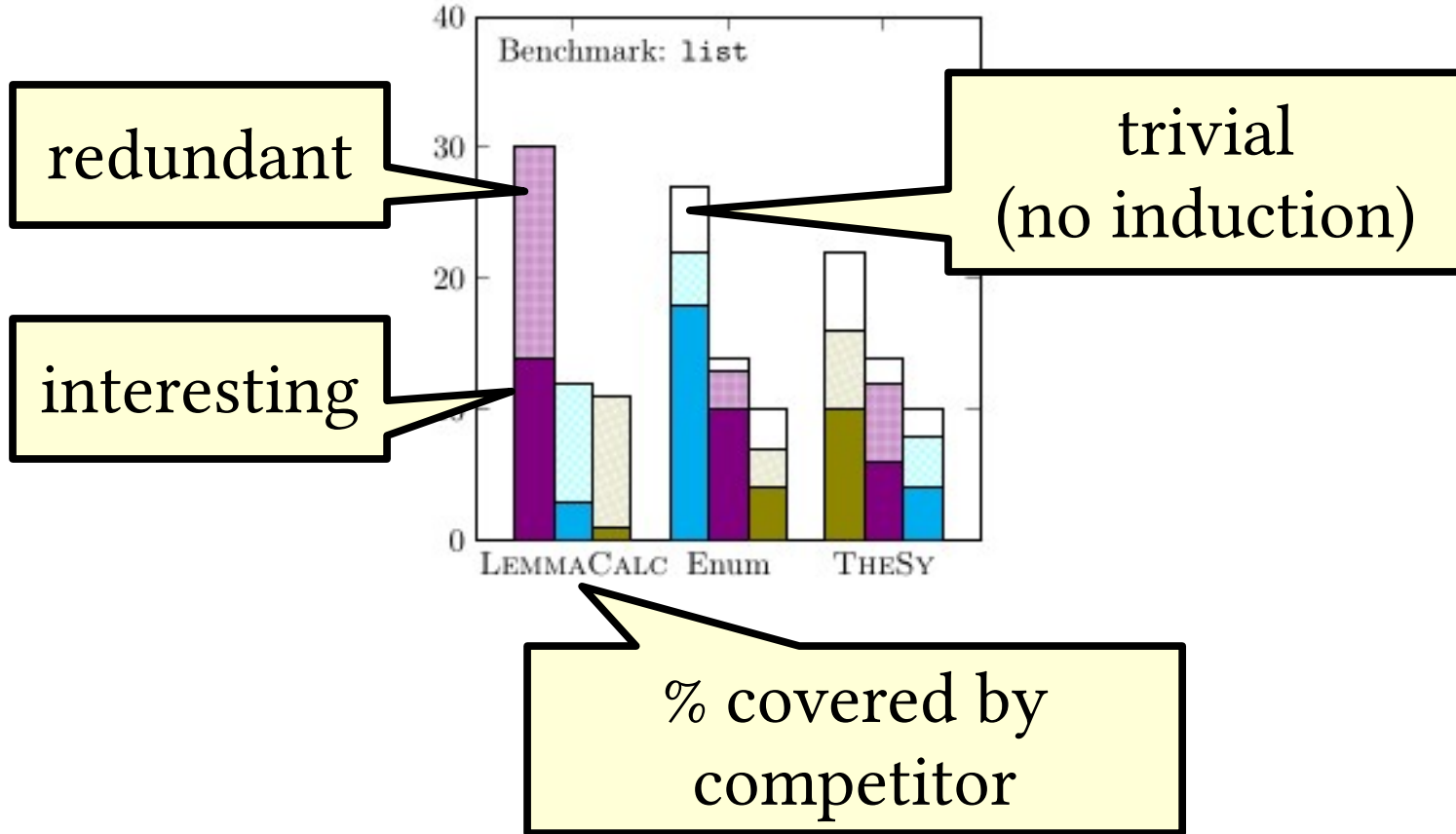
~10s >24h each

Results: Number of Lemmas

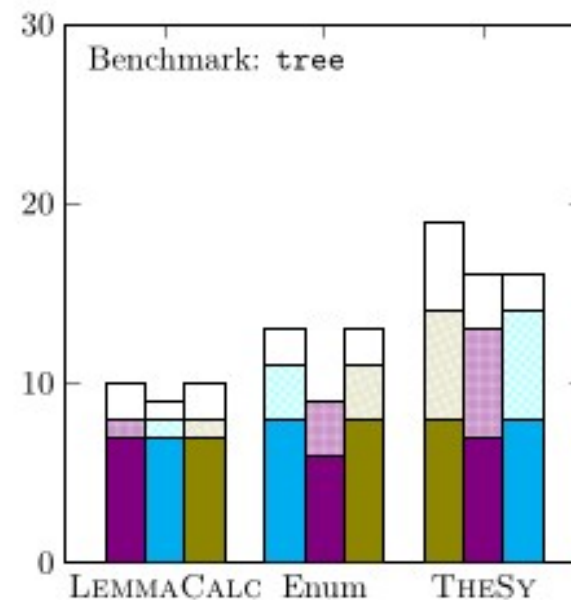
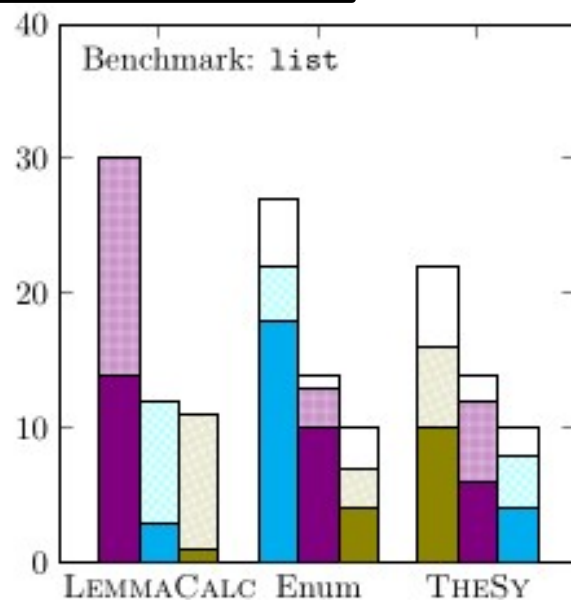
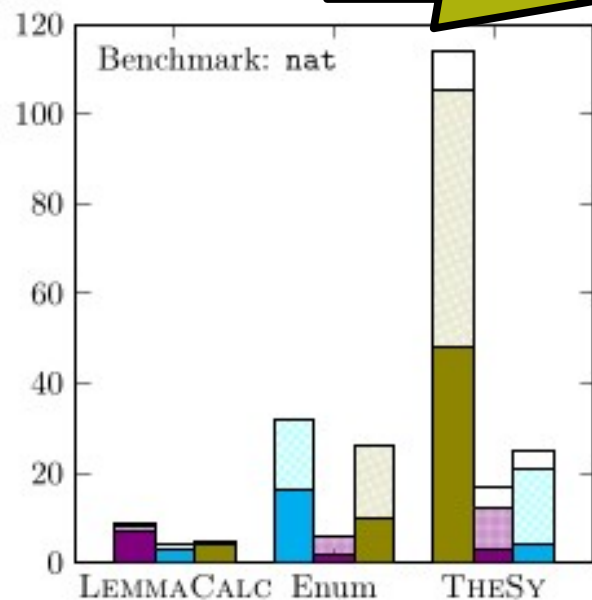
LemmaCalc

Baseline Enumerator

TheSy [Singher, Itzhaky]



many
conditional lemmas



(almost) identical
non-redundant sets

<code>add(E e)</code>	Ensures that this collection contains the specified element (optional operation).
<code>addAll(Collection<? extends E> c)</code>	Adds all of the elements in the specified collection to this collection (optional operation).
<code>clear()</code>	Removes all of the elements from this collection (optional operation).
<code>contains(Object o)</code>	Returns true if this collection contains the specified element.
<code>containsAll(Collection<?> c)</code>	Returns true if this collection contains all of the elements in the specified collection.

Methods are specified with respect to each other!

Can we **extract** PBT tests like this?

```
@ForAll c, e: c.add(e); assert(c.contains(e));
```

- [Buchberger, Claessen, Hughes, Johansson](#) pioneered theory exploration (tools & larger case studies)

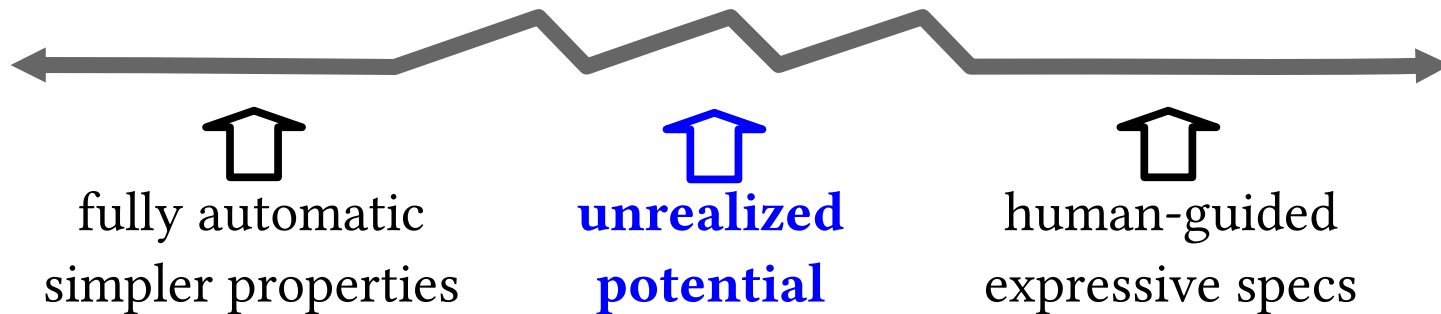
 [Sonnex, deAngelis](#) program transformations are effective proof methods

- [Hamilton & Poitín, Klyuchnikov & Romanenko](#) suggest fusion for lemma inference (= low hanging fruits)
- [Giesl](#): deaccumulation schemes (not implemented)
- lots of work in the PL community (see paper)

Contribution: LemmaCalc

- **quickly** explores a productive search space
- lemmas tend to be **intuitive** and **useful**
- integrate **transformations** and **deduction**

- challenge the conventional wisdom that expressiveness \neq automation
- aim for automation that can introduce new concepts
- create new foundations for symbolic reasoning



Appendix

What's a Lemma?

one way to present
a computation

$$\begin{aligned} &(x - y)^2 \\ &= (x - y)(x - y) \\ &= x^2 - xy - yx + y^2 \\ &= x^2 - xy - xy + y^2 \\ &= x^2 - 2xy + y^2 \end{aligned}$$

another way to present
a computation with the same result

What's a Lemma?

$$(x - y)^2$$

$$= (x - y)(x - y)$$

$$= x^2 - xy - yx + y^2$$

$$= x^2 - xy - xy + y^2$$

$$= x^2 - 2xy + y^2$$

definition of $(_)^2$

use lemma $xy = yx$

What's a Lemma?

one way to present
a computation

$\text{rev}(xs_1 ++ xs_2)$

$= ???$

$= \text{rev}(xs_2) ++ \text{rev}(xs_1)$

another way to present
a computation with the same result

Calculating with Functions

[Bird, Burstall & Darlington, Meijer, ...]

$$\begin{aligned} & \text{rev}(xs_1 \ ++ \ xs_2) \\ &= \text{rev}++(xs_1, xs_2) \\ &= \text{rev}++'(xs_1) \oplus^? e^?(xs_2) \\ &= \text{rev}(xs_2) \ ++ \ \text{rev}++'(xs_1) \\ &= \text{rev}(xs_2) \ ++ \ \text{rev}(xs_1) \end{aligned}$$

Calculating with Functions

[Bird, Burstall & Darlington, Meijer, ...]

$$\begin{aligned} \text{rev}(xs_1 ++ xs_2) &= \text{rev}++(xs_1, xs_2) \\ &= \text{rev}++'(xs_1) \oplus^? e^?(xs_2) \\ &= \text{rev}(xs_2) ++ \text{rev}++'(xs_1) \\ &= \text{rev}(xs_2) ++ \text{rev}(xs_1) \end{aligned}$$

$$\begin{aligned} \text{rev}(\text{rev}(xs)) &= \dots = \text{id}(xs) = xs \end{aligned}$$



unblocks

Calculating with Functions

[Bird, Burstall & Darlington, Meijer, ...]

$$\begin{aligned} & \text{rev}(xs_1 ++ xs_2) \\ &= \mathbf{rev++}(xs_1, xs_2) \end{aligned}$$



fusion

[Wadler, SPJ,
Turchin, ...]

Calculating with Functions

[Bird, Burstall & Darlington, Meijer, ...]

$$\begin{aligned} \text{rev}(xs_1 ++ xs_2) & \\ &= \text{rev}++(xs_1, xs_2) \\ &= \mathbf{\text{rev}++'}(xs_1) \oplus^? e^?(xs_2) \end{aligned}$$

template for accumulator removal

$e^?(_) := ???$

$z_1 \oplus^? z_2 := ???$

[Giesl]

Calculating with Functions

[Bird, Burstall & Darlington, Meijer, ...]

$$\begin{aligned} \text{rev}(xs_1 \ ++ \ xs_2) & \\ &= \text{rev}++(xs_1, xs_2) \\ &= \text{rev}++'(xs_1) \oplus^? e^?(xs_2) \\ &= \mathbf{\text{rev}(xs_2)} \ ++ \ \text{rev}++'(xs_1) \end{aligned}$$

solution for accumulator removal

$e^?(_) := \mathbf{\text{rev}(_)}$

$z_1 \oplus^? z_2 := \mathbf{z_2 \ ++ \ z_1}$

Calculating with Functions

[Bird, Burstall & Darlington, Meijer, ...]

$$\begin{aligned} & \text{rev}(xs_1 ++ xs_2) \\ &= \text{rev}++(xs_1, xs_2) \\ &= \text{rev}++'(xs_1) \oplus^? e^?(xs_2) \\ &= \text{rev}(xs_2) ++ \text{rev}++'(xs_1) \\ &= \text{rev}(xs_2) ++ \text{rev}(xs_1) \end{aligned}$$

recognize that

$$\text{rev}++' \equiv \text{rev}$$

Why it works

Fusion **regularizes** computations

- optimize away intermediate results (original goal)
- fg like f but **extra parameters** and more **complex base case**
- fg represents a “canned” (amortized) inductive proof

Fused function `rev++(xs1, xs2)`

```
rev++(xs1, xs2) = match xs1  
  | case []       → rev(xs2)  
  | case y :: ys  → rev++(ys, xs2) ++ [y]
```

base case:
additional
computation

like rev

extra parameter

Why it works: **A.R. picks up what is left by fusion**

Fusion **regularizes** computations

- optimize away intermediate results (original goal)
- **fg** like **f** but **extra parameters** and more **complex base case**
- **fg** represents a “canned” (amortized) **inductive proof**

Accumulator removal **factors** computations

- push **computation fragments** out of functions
- template $_ \oplus^? e^?(_)$ represents **inductive generalizations**
- requires choice, but strictly more powerful than fusion! **[Zhu]**

Accumulator Removal for $\text{rev}++(xs_1, xs_2)$

$$\text{rev}++(xs_1, xs_2) = \text{rev}++'(xs_1) \oplus^? e^?(xs_2)$$

avoid accumulator
in recursion

compensation
operator

compensation
term

Accumulator Removal for $\text{rev}++(xs_1, xs_2)$

$$\text{rev}++(xs_1, xs_2) = \text{rev}++'(xs_1) \oplus^? e^?(xs_2)$$

(match xs_1
| case [] $\rightarrow \text{rev}(xs_2)$
| case $y :: ys \rightarrow \text{rev}++(ys, xs_2) ++ [y]$)

=

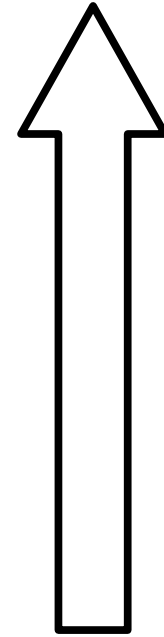
(match xs_1
| case [] $\rightarrow \text{base}^?$
| case $y :: ys \rightarrow \text{rec}^?(\text{rev}++'(ys), y) \oplus^? e^?(xs_2)$)

Accumulator Removal for $\text{rev}++(xs_1, xs_2)$

$$\text{rev}++(xs_1, xs_2) = \text{rev}++'(xs_1) \oplus^? e^?(xs_2)$$

(match xs_1
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| case $y :: ys \rightarrow \text{rev}++(ys, xs_2) ++ [y]$)
=

(match xs_1
| case [] $\rightarrow \text{base}^?$
| case $y :: ys \rightarrow \text{rec}^?(\text{rev}++'(ys), y) \oplus^? e^?(xs_2)$)



additional structure to
instantiate $_ \oplus^? e^?(_)$

Accumulator Removal for $\text{rev}++(xs_1, xs_2)$

$$\text{rev}++(xs_1, xs_2) = \text{rev}++'(xs_1) \oplus^? e^?(xs_2)$$

(match xs_1
| case [] \rightarrow $\text{rev}(xs_2)$
| case $y :: ys$ \rightarrow $\text{rev}++(ys,$
=

$\text{rev}(xs_2) ++$ (match xs_1
| case [] \rightarrow []
| case $y :: ys$ \rightarrow $\text{rev}++'(ys) ++ p[y]$)

$e^?(_)$:= $\text{rev}(_)$
 $z_1 \oplus^? z_2$:= $z_2 ++ z_1$
base := []
rec := (original body)

Heuristics for Accumulator Removal

$$f(x, z) = f'(x) \oplus e'(z)$$

avoid accumulator
in recursion

compensation
operator

compensation
term

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- Choose **new base case** of **f'** and **compensation operator** from functions with neutral elements (e.g. **$++$** with **$[]$** left/right)

Heuristics for Accumulator Removal

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- Choose **new base case** of f' and **compensation operator** from functions with neutral elements (e.g. $++$ with $[]$ left/right)

$$\begin{aligned} & (\dots (\mathbf{rev(xs_2)} ++ [y_1]) \dots ++ [y_{n-1}]) ++ [y_n] \\ = & \mathbf{rev(xs_2)} ++ (\dots ([] ++ [y_1]) \dots ++ [y_{n-1}]) ++ [y_n] \end{aligned}$$

$$f(x, z) = f'(x) \oplus e'(z)$$

avoid accumulator
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- Choose **new base case** of **f'** and **compensation operator** from functions with neutral elements (e.g. **++** with **[]** left/right)
- Choose **compensation term** as original base case
(side conditions apply)
- Choose **new recursive case(s)** of **f'** unchanged
(strong limitation: misses some results)

Heuristics for Accumulator Removal

$$f(x, z) = f'(x) \oplus e'(z)$$

avoid accumulator
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- Choose **new base case** of **f'** and **compensation operator** from functions with neutral elements (e.g. **++** with **[]** left/right)
- Choose **compensation term** as original base case
(side conditions apply)
- Choose **new recursive case(s)** of **f'** **unchanged**
(strong limitation: misses some results)

Fusing $\text{rev}(xs_1 ++ xs_2)$

```
rev++(xs1, xs2) := rev(xs1 ++ xs2)
  = rev(match xs1
        | case []      → xs2
        | case y::ys → y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev(y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev(ys ++ xs2) ++ [y]
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev++(ys, xs2) ++ [y]
```

Define and Unfold [Bird, Burstall & Darlington]

```
rev++(xs1, xs2) := rev(xs1 ++ xs2)
  = rev(match xs1
        | case []      → xs2
        | case y::ys → y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev(y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev(ys ++ xs2) ++ [y]
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev++(ys, xs2) ++ [y]
```

Shift Function Application

[Turchin, ...]

```
rev++(xs1, xs2) := rev(xs1 ++ xs2)
  = rev(match xs1
        | case []      → xs2
        | case y::ys → y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev(y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev(ys ++ xs2) ++ [y]
  = match xs1
    | case []      → rev(xs2)
    | case y::ys → rev++(ys, xs2) ++ [y]
```

Apply **Definitions** and known Lemmas

[Gill, Launchbury, SPJ]

$$\begin{aligned} \text{rev}++(xs_1, xs_2) &:= \text{rev}(xs_1 ++ xs_2) \\ &= \text{rev}(\text{match } xs_1 \\ &\quad | \text{ case } [] \quad \rightarrow xs_2 \\ &\quad | \text{ case } y :: ys \rightarrow y :: (ys ++ xs_2)) \\ &= \text{match } xs_1 \\ &\quad | \text{ case } [] \quad \rightarrow \text{rev}(xs_2) \\ &\quad | \text{ case } y :: ys \rightarrow \text{rev}(y :: (ys ++ xs_2)) \\ &= \text{match } xs_1 \\ &\quad | \text{ case } [] \quad \rightarrow \text{rev}(xs_2) \\ &\quad | \text{ case } y :: ys \rightarrow \text{rev}(ys ++ xs_2) ++ [y] \\ &= \text{match } xs_1 \\ &\quad | \text{ case } [] \quad \rightarrow \text{rev}(xs_2) \\ &\quad | \text{ case } y :: ys \rightarrow \text{rev}++(ys, xs_2) ++ [y] \end{aligned}$$

Simplify and Fold

[Bird, Burstall & Darlington]

```
rev++(xs1, xs2) := rev(xs1 ++ xs2)
  = rev(match xs1
        | case []      → xs2
        | case y::ys   → y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys   → rev(y :: (ys ++ xs2))
  = match xs1
    | case []      → rev(xs2)
    | case y::ys   → rev(ys ++ xs2) ++ [y]
  = match xs1
    | case []      → rev(xs2)
    | case y::ys   → rev++(ys, xs2) ++ [y]
```


Fusing `rev(rev(xs))`

```
rev2(xs) := rev(rev(xs))
  = rev(match xs
    | case [] → []
    | case y::ys → rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev(rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev([y]) ++ rev(rev(ys))
  = match xs
    | case [] → []
    | case y::ys → y :: rev2(ys)
  = id(xs) = xs
```

Final Lemma

```
rev2(xs) := rev(rev(xs))
  = rev(match xs
    | case [] → []
    | case y::ys → rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev(rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev([y]) ++ rev(rev(ys))
  = match xs
    | case [] → []
    | case y::ys → y :: rev2(ys)
  = id(xs) = xs
```

Define and Unfold

[Bird, Burstall & Darlington]

rev2(xs) := rev(rev(xs))

= rev(**match xs**
 | **case [] → []**
 | **case y::ys → rev(ys) ++ [y]**)

= match xs
 | case [] → rev([])
 | case y::ys → rev(rev(ys) ++ [y])

= match xs
 | case [] → rev([])
 | case y::ys → rev([y]) ++ rev(rev(ys))

= match xs
 | case [] → []
 | case y::ys → y :: rev2(ys)

= id(xs) = xs

Shift Function Application

[Turchin, ...]

```
rev2(xs) := rev(rev(xs))
  = rev(match xs
    | case [] → []
    | case y::ys → rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev(rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev([y]) ++ rev(rev(ys))
  = match xs
    | case [] → []
    | case y::ys → y :: rev2(ys)
  = id(xs) = xs
```

Intermittent Deduction using **Prior Lemmas**

[Gill, Launchbury, SPJ]

```
rev2(xs) := rev(rev(xs))
  = rev(match xs
    | case [] → []
    | case y::ys → rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev(rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev([y]) ++ rev(rev(ys))
  = match xs
    | case [] → []
    | case y::ys → y :: rev2(ys)
  = id(xs) = xs
```

Intermittent Deduction using **Prior Lemmas**

[Gill, Launchbury, SPJ]

```
rev2(xs) := rev(rev(xs))
  = rev(match xs
    | case [] → []
    | case y::ys → rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev(rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev([y]) ++ rev(rev(ys))
```

most difficult step, requires to know already
 $\text{rev}(xs_1 ++ xs_2) = \text{rev}(xs_2) ++ \text{rev}(xs_1)$

Simplify and Fold

[Bird, Burstall & Darlington]

```
rev2(xs) := rev(rev(xs))
  = rev(match xs
    | case [] → []
    | case y::ys → rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev(rev(ys) ++ [y])
  = match xs
    | case [] → rev([])
    | case y::ys → rev([y]) ++ rev(rev(ys))
  = match xs
    | case [] → []
    | case y::ys → y :: rev2(ys)
  = id(xs) = xs
```

Recognize **identity**, constant, existing Functions

```
rev2(xs) := rev(rev(xs))  
= rev(match xs  
  | case [] → []  
  | case y::ys → rev(ys) ++ [y])  
= match xs  
  | case [] → rev([])  
  | case y::ys → rev(rev(ys) ++ [y])  
= match xs  
  | case [] → rev([])  
  | case y::ys → rev([y]) ++ rev(rev(ys))  
= match xs  
  | case [] → []  
  | case y::ys → y :: rev2(ys)  
= id(xs) = xs
```