

Peter Müller

Joint work with Thibault Dardinier and Anqi Li

HYPER HOARE LOGIC

Program Properties

Correctness

Absence of bugs

\forall

Reachability

Presence of bugs

\exists

Determinism

Hash functions

$\forall\forall$

Transitivity

Comparators

$\forall\forall\forall$

Non-interference

Secure information flow

$\forall\forall$

Generalized non-interference

Secure information flow

$\forall\forall\exists$

Existence of a minimum

Optimization algorithms

$\exists\forall$

Our goal:

Develop a program logic that can (dis-)prove
arbitrary program hyperproperties

Hyper-Triples



Properties over **sets** of
reachable states

$$\models \{P\} C \{Q\} \Leftrightarrow \forall S \cdot P(S) \Rightarrow Q(\text{sem}(C, S))$$

$$\text{sem}(C, S) = \{\sigma' \mid \exists \sigma \in S \cdot \langle C, \sigma \rangle \rightarrow \sigma'\}$$

Examples

- Correctness

$$\{ \lambda S. \forall \sigma \in S \cdot \sigma(x) > 0 \wedge \sigma(y) > 0 \} r := x * y \{ \lambda S'. \forall \sigma' \in S' \cdot \sigma'(r) > 0 \}$$

- Reachability

$$\{ \lambda S. \exists \sigma \in S \cdot \text{true} \} x := 0 \square x := 1 \{ \lambda S'. \exists \sigma' \in S' \cdot \sigma'(x) = 0 \}$$

- Determinism and non-interference ($\forall\forall$)

$$\{ \lambda S. \forall \sigma_0, \sigma_1 \in S \cdot \sigma_0(x) = \sigma_1(x) \} r := \text{hash}(x) \{ \lambda S'. \forall \sigma'_0, \sigma'_1 \in S' \cdot \sigma'_0(r) = \sigma'_1(r) \}$$

- Quantification over executions becomes explicit in assertions

- Hyper-triples can express over-approximate properties (like Hoare triples) and under-approximate properties (like triples in Incorrectness logic)

Examples: Tracking Executions

- Attempt to express monotonicity ($\forall\forall$)

$$\{ \lambda S. \forall \sigma_0, \sigma_1 \in S \cdot \sigma_0(x) \leq \sigma_1(x) \} \text{ r} := \text{foo}(x) \{ \lambda S'. \forall \sigma'_0, \sigma'_1 \in S' \cdot \sigma'_0(r) \leq \sigma'_1(r) \}$$

- Use logical variables to track different executions

- Logical variables cannot be changed by program executions: $\sigma(T) = \sigma'(T)$

- Monotonicity

$$\{ \lambda S. \forall \sigma_0, \sigma_1 \in S \cdot \sigma_0(T) = 0 \wedge \sigma_1(T) = 1 \Rightarrow \sigma_0(x) \leq \sigma_1(x) \}$$

$$\text{r} := \text{foo}(x)$$

$$\{ \lambda S'. \forall \sigma'_0, \sigma'_1 \in S' \cdot \sigma'_0(T) = 0 \wedge \sigma'_1(T) = 1 \Rightarrow \sigma'_0(r) \leq \sigma'_1(r) \}$$

Core Rules

Commands

$$C ::= \mathbf{skip} \mid x := e \mid \mathbf{havoc} \ x \mid \mathbf{assume} \ b \mid C_0; C_1 \mid C_0 \square C_1 \mid C^*$$

- We use the usual encodings

$$\begin{aligned} \mathbf{if} \ (b) \ \{ C_0 \} \ \mathbf{else} \ \{ C_1 \} &\equiv (\mathbf{assume} \ b; C_0) \square (\mathbf{assume} \ \neg b; C_1) \\ \mathbf{while} \ (b) \ \{ C \} &\equiv (\mathbf{assume} \ b; C)^*; \mathbf{assume} \ \neg b \end{aligned}$$

Basic Rules

$$\frac{}{\vdash \{ \lambda S. \mathbf{P}(\{\sigma[x \mapsto e(\sigma)] \mid \sigma \in S\}) \} x := e \{ \mathbf{P} \}} \text{ (Assign)}$$

$$\frac{}{\vdash \{ \lambda S. \mathbf{P}(\{\sigma[x \mapsto v] \mid \sigma \in S\}) \} \mathbf{havoc} x \{ \mathbf{P} \}} \text{ (Havoc)}$$

$$\frac{}{\vdash \{ \lambda S. \mathbf{P}(\{\sigma \in S \mid b(\sigma)\}) \} \mathbf{assume} b \{ \mathbf{P} \}} \text{ (Assume)}$$

$$\frac{\vdash \{ \mathbf{P} \} C_0 \{ \mathbf{R} \} \quad \vdash \{ \mathbf{R} \} C_1 \{ \mathbf{Q} \}}{\vdash \{ \mathbf{P} \} C_0; C_1 \{ \mathbf{Q} \}} \text{ (Seq)}$$

Control Flow

- Post-states of a non-deterministic choice is union of post-states of the branches

$$\frac{\vdash \{ \mathbf{P} \} C_0 \{ \mathbf{Q}_0 \} \quad \vdash \{ \mathbf{P} \} C_1 \{ \mathbf{Q}_1 \}}{\vdash \{ \mathbf{P} \} C_0 \square C_1 \{ \mathbf{Q}_0 \otimes \mathbf{Q}_1 \}} \quad (Choice)$$

$$\mathbf{Q}_0 \otimes \mathbf{Q}_1 \equiv \lambda S. \exists S_0, S_1. S = S_0 \cup S_1 \wedge \mathbf{Q}_0(S_0) \wedge \mathbf{Q}_1(S_1)$$

- Iteration repeats this choice a finite or infinite number of times

$$\frac{\vdash \{ \mathbf{I}_n \} C \{ \mathbf{I}_{n+1} \}}{\vdash \{ \mathbf{I}_0 \} C^* \{ \bigotimes_{n \in \mathbb{N}} \mathbf{I}_n \}} \quad (Iter)$$

$$\bigotimes_{n \in \mathbb{N}} \mathbf{I}_n \equiv \lambda S. \exists \overline{S_i}. (S = \bigcup_{n \in \mathbb{N}} S_n) \wedge (\forall n \in \mathbb{N}. \mathbf{I}_n(S_n))$$

Command-Independent Rules

- Rule of consequence

$$\frac{\mathbf{P} \models \mathbf{P}' \quad \mathbf{Q}' \models \mathbf{Q} \quad \vdash \{ \mathbf{P}' \} C \{ \mathbf{Q}' \}}{\vdash \{ \mathbf{P} \} C \{ \mathbf{Q} \}} \quad (\textit{Cons})$$

- Exist-rule is necessary for completeness

$$\frac{\forall x. (\vdash \{ \mathbf{P} \} C \{ \mathbf{Q} \})}{\vdash \{ \exists x. \mathbf{P} \} C \{ \exists x. \mathbf{Q} \}} \quad (\textit{Exist})$$

Soundness, Completeness, Expressiveness

- The core rules are sound and complete
- A **program hyperproperty** relates the pre- and post-states of terminating executions (a set of pairs of states)
- Every program hyperproperty can be expressed as a hyper-triple
- The negation of a hyper-triple can be expressed as a hyper-triple

Syntactic Rules

Syntactic Assertions

- Syntactic hyper-assertions interact with sets of states only through quantification
 - This limitation is not a relevant restriction in practice

- Assertions

$$e ::= c \mid y \mid \sigma(x) \mid e \circ e \mid f(e)$$

$$A ::= b \mid A \wedge A \mid A \vee A \mid \forall y \cdot A \mid \exists y \cdot A \mid \forall \langle \sigma \rangle \cdot A \mid \exists \langle \sigma \rangle \cdot A$$

- Negation is defined recursively

Syntactic Proof Rules

- The assignment rule performs a syntactic substitution for each state look-up

$$\frac{}{\vdash \{ \mathbf{P}[\sigma(x) \mapsto e(\sigma)] \} x := e \{ \mathbf{P} \}} \text{ (Assign)}$$

- The substitution in the havoc rule introduces a quantified value v for each occurrence of $\sigma(x)$

$$\frac{}{\vdash \{ \forall \langle \sigma \rangle \cdot \forall v \cdot v > 0 \} \mathbf{havoc} x \{ \forall \langle \sigma \rangle \cdot \sigma(x) > 0 \}}$$

$$\frac{}{\vdash \{ \exists \langle \sigma \rangle \cdot \exists v \cdot v > 0 \} \mathbf{havoc} x \{ \exists \langle \sigma \rangle \cdot \sigma(x) > 0 \}}$$

Syntactic Proof Rules

- The syntactic transformation in the assume rule also depends on the quantifier

$$\frac{}{\vdash \{ \forall \langle \sigma \rangle \cdot \sigma(x) = 7 \Rightarrow \sigma(x) > 0 \} \text{ assume } x = 7 \{ \forall \langle \sigma \rangle \cdot \sigma(x) > 0 \}}$$

$$\frac{}{\vdash \{ \exists \langle \sigma \rangle \cdot \sigma(x) = 7 \wedge \sigma(x) > 0 \} \text{ assume } x = 7 \{ \exists \langle \sigma \rangle \cdot \sigma(x) > 0 \}}$$

- The proof rule for sequential composition, the rule of consequence, and the exist-rule remain unchanged

Rules for Synchronized Loops

- For potentially non-terminating loops

$$\frac{\mathbf{I} \models \text{low}(b) \quad \vdash \{ \mathbf{I} \wedge \Box b \} C \{ \mathbf{I} \}}{\vdash \{ \mathbf{I} \} \mathbf{while} (b) \{ C \} \{ (\mathbf{I} \vee \text{emp}) \wedge \Box \neg b \}}$$

$$\begin{aligned} \text{low}(b) &\equiv \forall \langle \sigma \rangle, \langle \sigma' \rangle \cdot b(\sigma) = b(\sigma') \\ \Box e &\equiv \forall \langle \sigma \rangle \cdot e(\sigma) \\ \text{emp} &\equiv \forall \langle \sigma \rangle \cdot \text{false} \end{aligned}$$

- For terminating loops

$$\frac{\mathbf{I} \models \text{low}(b) \quad \vdash_{\Downarrow} \{ \mathbf{I} \wedge \Box (b \wedge d = D) \} C \{ \mathbf{I} \wedge \Box (d < D) \}}{\vdash_{\Downarrow} \{ \mathbf{I} \} \mathbf{while} (b) \{ C \} \{ \mathbf{I} \wedge \Box \neg b \}}$$

d is the ranking function
 < is well-founded
 D is a fresh logical variable

Automation

General Approach

- Use an intermediate verification language (IVL) and off-the-shelf verifier such as Boogie, Why3, or Viper to encode programs, assertions, and proof rules
- Model all executions of the input program by a single execution of the IVL program
- Represent states as maps from variables to values
- Track sets of states in IVL variables

havoc x

```
var  $S_0$  : Set[Map[Var, Int]]  
  
// havoc x  
  
var  $S_1$  : Set[Map[Var, Int]]  
assume  $\forall \sigma_1 \in S_1 \cdot \exists \sigma_0 \in S_0, v \cdot \sigma_1 = \sigma_0[x \mapsto v]$   
assume  $\forall \sigma_0 \in S_0, v \cdot \exists \sigma_1 \in S_1 \cdot \sigma_1 = \sigma_0[x \mapsto v]$ 
```

Problem: Matching Loops

```
var  $S_0$  : Set[Map[Var, Int]]  
  
// havoc x  
  
var  $S_1$  : Set[Map[Var, Int]]  
  
assume  $\forall \sigma' \in S_1 \cdot \exists \sigma \in S_0, v \cdot \sigma' = \sigma[x \mapsto v]$   
  
assume  $\forall \sigma \in S_0, v \cdot \exists \sigma' \in S_1 \cdot \sigma' = \sigma[x \mapsto v]$   
  
assert  $\forall \sigma_1 \in S_1 \cdot \sigma_1(x) = 1$ 
```

The diagram illustrates the matching loops between two sets, S_0 and S_1 . Red boxes highlight the quantified variables in the assumptions: $\sigma' \in S_1$ and $\sigma \in S_0$ in the first assumption, and $\sigma \in S_0$ and $\sigma' \in S_1$ in the second assumption. Red arrows show the dependencies: a curved arrow from the $\sigma' \in S_1$ box to the $\sigma \in S_0$ box, and another from the $\sigma \in S_0$ box to the $\sigma' \in S_1$ box. A blue arrow points to the variable v in the second assumption.

Tracking Bounds on Reachable States

- We track separately a lower bound S^\forall and an upper bound S^\exists on the set of states

$$S^\forall \subseteq S \subseteq S^\exists$$

- We do not assume in general that they are equal
- This encoding eliminates matching loops

```
var  $S_0^\forall$  : Set[Map[Var, Int]]
var  $S_0^\exists$  : Set[Map[Var, Int]]

// havoc x

var  $S_1^\forall$  : Set[Map[Var, Int]]
var  $S_1^\exists$  : Set[Map[Var, Int]]

assume  $\forall \sigma' \in S_1^\forall \cdot \exists \sigma \in S_0^\forall, v \cdot \sigma' = \sigma[x \mapsto v]$ 
assume  $\forall \sigma \in S_0^\exists, v \cdot \exists \sigma' \in S_1^\exists \cdot \sigma' = \sigma[x \mapsto v]$ 

assert  $\forall \sigma_1 \in S_1^\forall \cdot \sigma_1(x) = 1$ 
```

Encoding of Assertions

requires $\forall \langle \sigma_0 \rangle \cdot \exists \langle \sigma_1 \rangle \cdot \sigma_0(x) < \sigma_1(x)$

$y := x + 1$

ensures $\forall \langle \sigma_0 \rangle \cdot \exists \langle \sigma_1 \rangle \cdot \sigma_0(y) < \sigma_1(y)$

assume $\forall \sigma_0 \in S_0^\forall \cdot \exists \sigma_1 \in S_0^\exists \cdot \sigma_0(x) < \sigma_1(x)$

$y := x + 1$

assert $\forall \sigma_0 \in S_1^\forall \cdot \exists \sigma_1 \in S_1^\exists \cdot \sigma_0(y) < \sigma_1(y)$

Example

assume $\forall \sigma_0 \in S_0^\forall \rightarrow \exists \sigma_1 \in S_0^\exists \cdot \sigma_0(x) < \sigma_1(x)$

// $y := x + 1$

assume $\forall \sigma' \in S_1^\forall \rightarrow \exists \sigma \in S_0^\forall \cdot \sigma' = \sigma[y \mapsto \sigma(x) + 1]$

assume $\forall \sigma \in S_0^\exists \rightarrow \exists \sigma' \in S_1^\exists \cdot \sigma' = \sigma[y \mapsto \sigma(x) + 1]$

assert $\forall \sigma_0 \in S_1^\forall \cdot \exists \sigma_1 \in S_1^\exists \cdot \sigma_0(y) < \sigma_1(y)$

Program Properties

Correctness	Absence of bugs	\forall
Reachability	Presence of bugs	\exists
Determinism	Hash functions	$\forall\forall$
Transitivity	Comparators	$\forall\forall\forall$
Non-interference	Secure information flow	$\forall\forall$
Generalized non-interference	Secure information flow	$\forall\forall\exists$
Existence of a minimum	Optimization algorithms	$\exists\forall$

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Hyper-Triples



$$\models \{P\} C \{Q\} \Leftrightarrow \forall S \cdot P(S) \Rightarrow Q(\text{sem}(C, S))$$

$$\text{sem}(C, S) \Leftrightarrow \{\sigma' \mid \exists \sigma \in S \cdot \langle C, \sigma \rangle \rightarrow \sigma'\}$$

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Rules for Synchronized Loops

- For potentially non-terminating loops

$$\frac{\mathbb{I} \models \text{low}(b) \quad \vdash \{\mathbb{I} \wedge \square b\} C \{\mathbb{I}\}}{\vdash \{\mathbb{I}\} \text{ while } (b) \{C\} \{\mathbb{I} \vee \text{emp}\} \wedge \square \neg b}$$

$$\text{low}(b) \equiv \forall \langle \sigma \rangle, \langle \sigma' \rangle \cdot b(\sigma) = b(\sigma')$$

$$\text{emp} \equiv \forall \langle \sigma \rangle \cdot \text{false}$$

- For terminating loops

$$\frac{\mathbb{I} \models \text{low}(b) \quad \vdash_{\downarrow} \{\mathbb{I} \wedge \square (b \wedge d = D)\} C \{\mathbb{I} \wedge \square (d < D)\}}{\vdash_{\downarrow} \{\mathbb{I}\} \text{ while } (b) \{C\} \{\mathbb{I} \wedge \square \neg b\}}$$

d is the ranking function
 $<$ is well-founded
 D is a fresh logical variable

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Over- and Under-Approximating Reachable States

- We track separately a lower bound S^{\forall} and an upper bound S^{\exists} on the set of states
 $S^{\forall} \subseteq S \subseteq S^{\exists}$

- We do not assume in general that they are equal

- This encoding eliminates matching loops

```

var  $S_0^{\forall}$  : Set[Map[Var, Int]]
var  $S_0^{\exists}$  : Set[Map[Var, Int]]

// havoc x

var  $S_1^{\forall}$  : Set[Map[Var, Int]]
var  $S_1^{\exists}$  : Set[Map[Var, Int]]

assume  $\forall \sigma' \in S_1^{\forall} \Rightarrow \sigma \in S_0^{\forall}, v \cdot \sigma' = \sigma[x \mapsto v]$ 
assume  $\forall \sigma \in S_0^{\exists}, v \cdot \exists \sigma' \in S_1^{\exists} \cdot \sigma' = \sigma[x \mapsto v]$ 

assert  $\forall \sigma_1 \in S_1^{\forall} \cdot \sigma_1(x) = 1$ 
    
```

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